



**OUTWIT**

**OUTLAST**

**OUTPLAY**

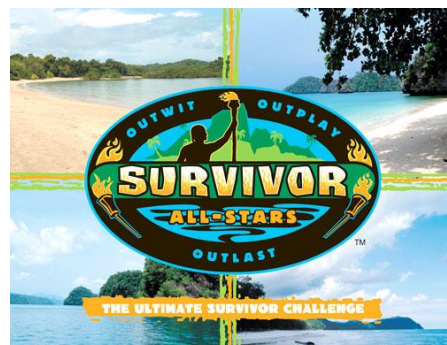
**PROGRAM OF THE YEAR**

**2009-2010**

# SURVIVOR: PEARL ISLANDS PEMBERTON

The survivor program is a social program implemented by the Pemberton Hall Executive Board to increase attendance at weekly Hall Council **TRIBAL COUNCIL** meetings during the spring semester of 2010. Pemberton has five active residential communities, 1 new, 2 new, 2 old, 3 new and 3 old; the Pit of Pemberton Hall is occupied only by our senior staff assistant. Each community has two designated representatives for Survivor that were chosen by their resident assistant. Each **TRIBAL COUNCIL** begins with an immunity challenge in which the winner of each receives immunity for their floor and neither she nor her partner can be voted off during the anonymous voting. After each immunity challenge, the residents and resident assistants receive voting ballots with the remaining representatives and vote to have one representative removed from the game. The more residents from each community that come to **TRIBAL COUNCIL** the better each residents' odds are in remaining in the game. The final two representatives will have to bring as many residents from their hall to **TRIBAL COUNCIL** because the final vote will be for the winner of **Survivor:**

**Pemberton**





## IMPROVING ATTENDANCE:

Since two residents were required from each floor at the beginning of the challenges, there were ten residents at the start of the challenges. Besides the ten representatives, other residents would attend the hall council meetings to witness the challenges as they took place. On average, there were twenty residents at each hall council meeting. All of the board members were happy with these numbers but were always encouraging more residents to attend meetings and watch the Survivor challenges.

Improvement in attendance for the following school year of 2010-2011 will be of great concern for the executive board members. By promoting the hall programs and encouraging the ladies of Pemberton Hall to attend all hall

council meetings, attendance should rise by the end of the fall semester of 2010. Each week, every board member has been striving for more residents to attend and will continue this drive for participation in the semesters to come.

## PROGRAM GOALS:

The program Survivor was created to try and get more residents to attend hall council meetings. Many requests or issues were voted on with very few residents. Survivor was also created to make hall council meetings more enjoyable, since we usually discussed business related matters at meetings. As more residents show up, more people can meet others from different floors, rather than knowing just their community. Survivor allowed for these communities to interact with each other, instead of staying separated. As an ongoing program, Survivor really opened doors for new mates, new plans, and new treasures.

## IMMUNITY CHALLENGES:



Every week, Pemberton had a series of immunity challenges for the residents from each floor. Starting off with ten "survivors," there would only be one winner. The immunity challenges

consisted of games such as a memory challenge, in which the residents had to memorize as many objects that were placed on a table as possible, a hula hoop contest, how many books you can balance on your head, and one which was about facts or questions about Pemberton. Other challenges included an egg and balloon relay, Simon Says, and a Pemberton puzzle.

Each immunity challenge was designed for a simple and fun way to get the residents involved during our Hall Council. They kept our residents interested so they would not be "voted off." When there were five remaining residents left in our survivor challenge, we did a Wildcard Challenge to bring back one of the residents voted off called "Guess What This Is." There were a number of food products that the residents had to guess by placing their hands in different cups filled with the different items, such as: cooked Ramen noodles, pudding, and crushed pineapple while blind folded.





## TIME SPAN:

Survivor: Pemberton lasted all of Spring semester.

February 2: Immunity: 3 Legged Pemberton Facts

February 9: Immunity: Memory Challenge

February 16: Immunity: Egg & Balloon Relay

February 23: Immunity: Hula Hoop Contest

March 2: Immunity: How many things can you balance?

March 9: *WildCard*: Guess What This Is

March 16: Immunity: Staring Contest

March 23: Immunity: Simon Says

March 30: Immunity: Bubble Contest

April 6: Immunity: Final Immunity Challenge!

April 13: Winner: Final Vote

## "THE TRIBE HAS SPOKEN"

The Survivor challenges piqued the interest of the residents throughout the hall.

With that, the attendance for hall council meetings had increased, and the participants were allowed a chance to relieve some stress. This benefited us and the residents because after the challenges, we gave our weekly reports, so they had a chance to hear what was going on in the hall and on campus.

Moreover, the challenges had a hidden benefit of enhancing critical thinking skills in a fun environment. Overall, each attendee got a better chance to increase their knowledge of the campus, gain relationships with resident assistants, and understand possible leadership roles in their communities.