

2022 Academic Challenge Computer Science Sectional Exam

Question 1:

Which of the following is the operating system kernel not responsible for:

- a) Memory allocation
- b) Implementing the GUI *
- c) Resource management
- d) Input/Output device control
- e) Fault tolerance

Question 2:

Which of the following is not a data serialization format:

- a) XML
- b) JSON
- c) YAML
- d) XDR
- e) ALGOL*

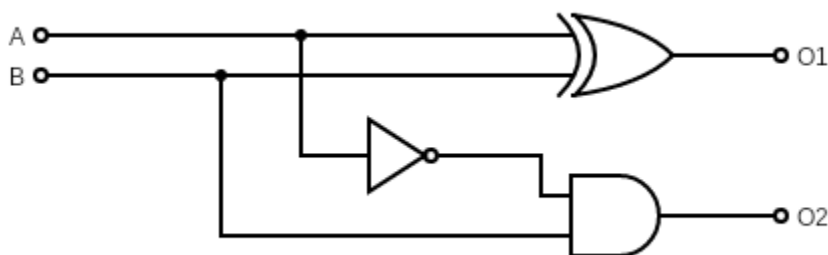
Question 3:

Why do network cables like those classed as Cat 6 ethernet cables use twisted-pair wiring?

- a) To make the wires easier to bundle
- b) To reduce resistance and attenuation in the wires
- c) To reduce interference and crosstalk *
- d) Because they carry binary data
- e) Because the signal is polarization modulated

Question 4:

What operation does the depicted circuit implement?



- a) Half adder
- b) Full adder
- c) Adder-subtractor
- d) Half subtractor *
- e) Full subtractor

Question 5

What is output to the console when the following program is run?

```
01 #include <iostream>
02 using namespace std;
03
04 int main()
05 {
06     double x = 1.5;
07     int y = 4, z = 1;
08     for(int i = 0; i < y; ++i) {
09         z = x*z;
10     }
11     cout << "z = " << z << endl;
12     return 0;
13 }
```

- a) z = 1 *
- b) z = 5.0625
- c) z = 7
- d) z = 16
- e) Compile-Time Error

Question 6

What is the decimal value of adding the hexadecimal numbers 0x8FB and 0x178?

- a) 2675 *
- b) 1673
- c) 81688
- d) 2477
- e) None of the above

Question 7:

Which of the following are equivalent to $\overline{D \cdot (C \cdot D + B \cdot C)} + \overline{B} \cdot \overline{B}$

- a) $B + C + D$
- b) 1
- c) 0
- d) $\overline{B} + \overline{C} + \overline{D}$ *
- e) $\overline{B} + \overline{C} \cdot \overline{D}$

Question 8:

Which of the following is true of double precision floating point (binary64) representations:

- a) The significand has 64 bits of precision
- b) The significand has 32 bits of precision
- c) The representation for 0 is unsigned
- d) There is no representation for NaNs
- e) The absolute precision depends on the floating point value *

Question 9:

Which of the following is described as having nodes connected to an arbitrary number of neighbors such that there is a possible traversal from any node to another:

- a) Star network
- b) Fully connected network
- c) Mesh network *
- d) Tree network
- e) Star network

Question 10:

Which of the following would not typically be included on system on a chip

- a) Processor cores
- b) Metal-oxide-semiconductor memory
- c) Field-programmable gate arrays *
- d) Random access memory
- e) Interfaces

Question 11: What is the output when the following program is run?

```
01 #include <iostream>
02 using namespace std;
03
04 int main()
05 {
06
07     int a[] = {12, 7, 10, 10, 12, 7};
08     int tmp = 0;
09
10     for(int i = 0; i < 6; ++i) {
11         cout << (tmp ^= a[i]) << " ";
12     }
13
14     return 0;
15 }
```

- a) 12 15 15 15 15 15
- b) 12 11 1 11 7 0*
- c) 0 0 0 0 0
- d) 12 84 840 8400 100800 705600
- e) 35831808 -2147483648 -2147483648 -2147483648 -2147483648 (due to integer overflow)

For questions 12-14, refer to the following program:

```
01 #include <iostream>
02 using namespace std;
03
04 class Shape
05 {
06     protected:
```

```

07     int w, h;
08 public:
09     Shape() : w(1), h(1) {}
10     Shape(int a, int b) : w(a), h(b) {}
11
12     double area()
13     {
14         return -1;
15     }
16
17     void print()
18     {
19         cout << "Area = " << area() << endl;
20     }
21
22 };
23
24 class Triangle : public Shape
25 {
26 public:
27     Triangle(int a, int b) : Shape(a, b) {}
28     double area()
29     {
30         return w*h/2;
31     }
32 };
33
34 class Rectangle : public Shape
35 {
36 public:
37     Rectangle(int a, int b) : Shape(a, b) {}
38     double area()
39     {
40         return w*h;
41     }
42 };
43
44 int main()
45 {
46     Rectangle r(5, 10);
47     Triangle t(5, 10);
48
49     Shape *s_r = &r;
50     Shape *s_t = &t;
51
52     s_r->print();
53     s_t->print();
54
55     return 0;
56 }

```

Question 12: What is printed to the console when the program is run?

- a) Area = -1 *
Area = -1
- b) Area = 25

- Area = 50
- c) Area = 50
Area = 25
 - d) Compile-time error
 - e) Run-time error

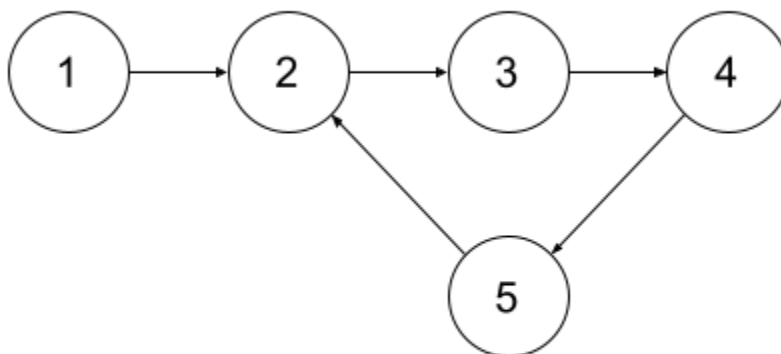
Question 13: If line 12 is modified to be `virtual double area()`. What is printed to the console when the program is run?

- a) Area = -1
Area = -1
- b) Area = 25
Area = 50
- c) Area = 50 *
Area = 25
- d) Compile-time error
- e) Run-time error

Question 14: The section of code described in Question 13 is an example of what concept?

- a) Multiple Inheritance
- b) Polymorphism *
- c) Virtual Machines
- d) Recursion
- e) Imaginary Overloading

For Questions 15 - 17, consider the following figure and code:



```
01 #include <iostream>
02 using namespace std;
03
```

```

04 struct Node {
05     int val;
06     Node* next;
07     Node(int n) : val(n), next(NULL) {}
08     Node(int n, Node* p) : val(n), next(p) {}
09 };
10
11 bool fun(Node *head)
12 {
13     if(head==NULL||head->next==NULL) return false;
14     Node* a = head->next->next;
15     Node* b = head->next;
16     while(a!=NULL && a->next!=NULL) {
17         if(a==b||a->next==b) return true;
18         a = a->next->next;
19         b = b->next;
20     }
21     return false;
22 }
23
24 void print(Node *tmp)
25 {
26     int i = 0;
27     while(i < 6) {
28         cout << tmp->val << " ";
29         tmp = tmp->next;
30         ++i;
31     }
32     cout << endl;
33 }
34
35 int main()
36 {
37     /*
38     See Question 17
39     */
40
41     /*
42     See Question 18
43     */
44
45     return 0;
46 }

```

Question 15: Select the data structure which best describes the figure above.

- a) Binary tree
- b) Directed graph *
- c) Recursive queue
- d) Cyclic stack
- e) Lollipop array

Question 16: Consider the three options below. When included in the main() function shown above, select which of these can represent the structure from Question 15 and will print 1 2 3 4 5 2 to the console when the code is compiled and run.

(I)

```
Node* n1 = new Node (1);
Node* n2 = new Node (2);
Node* n3 = new Node (3);
Node* n4 = new Node (4);
Node* n5 = new Node (5);

n1->next = n2;
n2->next = n3;
n3->next = n4;
n4->next = n5;
n5->next = n2;

print(n1);
```

(II)

```
Node* n5 = new Node (5);
Node* n4 = new Node (4, n5);
Node* n3 = new Node (3, n4);
Node* n2 = new Node (2, n3);
Node* n1 = new Node (1, n2);
n5->next = n2;

print(n1);
```

(III)

```
Node n1 (1), n2 (2), n3 (3), n4 (4), n5 (5);
n1.next = &n2;
n2.next = &n3;
n3.next = &n4;
n4.next = &n5;
n5.next = &n2;

print(&n1);
```

- a) II only
- b) III only
- c) I & II
- d) I & III
- e) I, II, & III *

Question 17: Consider making a call to function fun. Describe what fun does, and what will be the return value.

- a) Determines if the data structure contains a palindrome i.e. reads the same forwards and backwards. The return value is false.
- b) Determines if the data structure contains an even number of elements. The return value is false.
- c) Determines if the data structure contains an even number of elements. The return value is true.

- d) Determines if the data structure contains a cycle. The return value is true. *
- e) Reverses the ordering of the connections between nodes. Returns true when the reversal is complete.

For questions 20 and 21 consider the following program:

```
01 #include <iostream>
02 #include <stack>
03 using namespace std;
04
05 class X
06 {
07 private:
08     stack<int> a, b;
09
10     void consolidate()
11     {
12         if(b.empty()) {
13             while (!a.empty()) {
14                 b.push(a.top());
15                 a.pop();
16             }
17         }
18     }
19
20 public:
21     void push(int x)
22     {
23         a.push(x);
24     }
25
26     int pop()
27     {
28         consolidate();
29         int top = b.top();
30         b.pop();
31         return top;
32     }
33
34     int& peak()
35     {
36         return b.top();
37     }
38
39     bool empty()
40     {
41         return a.empty() && b.empty();
42     }
43 };
44
45 int main()
46 {
47     int a[5] = {4, 10, 14, 18, 8};
48     X myStructure;
49     for(int i = 0; i < 5; ++i) {
50         myStructure.push(a[i]);
```



```

51     }
52
53     myStructure.pop();
54     myStructure.peak() += 5;
55
56     while(!myStructure.empty()) {
57         cout << myStructure.pop() << " ";
58     }
59     cout << endl;
60     return 0;
61 }

```

Question 18:

What is the data structure implemented by class X:

- a) Stack
- b) Queue *
- c) Doubly linked stack
- d) Double-ended Queue
- e) Linked lists

Question 19:

What is the output of the program

- a) 8 18 14 10
- b) 8 18 14 15
- c) 10 14 18 8
- d) 15 14 18 8 *
- e) 9 10 14 18 8

Question 20: Consider the code snippet below:

```

01 enum month {Jan, Feb, Mar, Apr, May, Jun, Jul, Aug, Sep, Oct, Nov, Dec};
02
03 void season(int m)
04 {
05     switch(m) {
06         case(m >= 3 && m < 6):
07             cout << "spring" << endl;
08         case(m >= 6 && m < 9):
09             cout << "summer" << endl;
10         case(m >= 9 && m < 11):
11             cout << "autumn" << endl;
12         case(m >= 11 || m < 3):
13             cout << "winter" << endl;
14     }
15 }

```

What would be the result of making the function call season(Nov) ?

- a) Autumn is printed to the console
- b) Winter is printed to the console
- c) Run-time error because the enumeration definition is invalid
- d) Compile-time error because the enumeration definition is invalid

- e) Compile-time error because the cases are not constructed with valid constant expressions *

Question 21:

Which of the following is not true of a static data member of a class?

- a) The member is initialized before any object of the class is created
- b) The member is deleted when the last object of the class is destroyed*
- c) Only one copy of the member is created
- d) Each object of the class can access the the member
- e) The member can be accessed without any class object being created

For questions 22 and 23 consider the following program:

```
01 #include <iostream>
02 using namespace std;
03
04 int k(int m, int n)
05 {
06     if (m == 0) return n + 1;
07     if (n == 0) return k(m - 1, 1);
08     return k(m - 1, k(m, n - 1));
09 }
10
11 int main()
12 {
13     cout << "k(1, 2)=" << k(1, 2) << endl;
14     return 0;
15 }
```

Question 22

What is the output of the program?

- a) $k(1, 2) = 1$
- b) $k(1, 2) = 2$
- c) $k(1, 2) = 3$
- d) $k(1, 2) = 4$ *
- e) $k(1, 2) = 5$

Question 23

Which of the following is false about function k

- a) The function k is an example of a recursive function
- b) The function evaluations grows faster than linearly in m
- c) The function evaluations grows faster than linearly in n
- d) The function can be converted to an iterative solution *
- e) The function is a total computable function

For questions 24 and 35 consider the following program:

```
01 #include <iostream>
02 #include <vector>
```

```

03 using namespace std;
04
05 int fun(vector<int> v)
06 {
07     int a = 0, b = 0;
08
09     for (int i = 0; i < v.size(); i++) {
10         b += v[i];
11         b = max(b, 0);
12         a = max(a, b);
13     }
14     return a;
15 }
16
17 int main()
18 {
19     vector<int> v{ 2, -1, 3, -2, 5, 2, -1, -3, 1 };
20     cout << fun(v) << endl;
21
22     return 0;
23 }

```

Question 24: What is output to console when the program is run?

- a) 7
- b) 8
- c) 9*
- d) 10
- e) 0

Question 25: The code above is an implementation of an algorithm which determines the maximum sum of any contiguous sub-array of v. In order to return the intended quantity, what criteria must the input array satisfy?

- a) At least one element must be non-negative *
- b) There must be at least as many positive elements as there are negative
- c) The sum of all the elements must be non-negative
- d) The first element of the input array must be positive
- e) The input array can be any set of int.

For Questions 26-30, refer to the following code:

```

01 #include <iostream>
02 #include <vector>
03 using namespace std;
04
05 int funA(int n)
06 {
07     if(n == 1 || n == 2) return 1;
08     return funA(n-1) + funA(n-2);
09 }
10
11 int funB(int n)

```

```

12  {
13      int x = 1, y = 1;
14      for(int i = 2; i < n; ++i) {
15          int z = x + y;
16          x = y;
17          y = z;
18      }
19      return y;
20  }
21
22 int funC(int n, vector<int>& v)
23 {
24     if(n == 1 || n == 2) v[n-1] = 1;
25     if(v[n-1] > 0) return v[n-1];
26     return (v[n-1] = funC(n-1, v) + funC(n-2, v));
27 }
28
29 int main()
30 {
31     int n = 6;
32     vector<int> v(n,-1);
33     cout << "A = " << funA(n) << ", B = " << funB(n) <<
34         ", C = " << funC(n,v) << endl;
35     return 0;
36 }

```

Question 26:

What is output to the console after running the program?

- a) A = 8, B = 6, C = 8
- b) A = 8, B = 8, C = 8 *
- c) A = 13, B = 8, C = 8
- d) A = 8, B = 8, C = -1
- e) A = 8, B = 13, C = 8

Question 27:

Which of the functions shown above will produce the same return value for an arbitrary positive integer n?

- a) funA, funB, and funC *
- b) funA and funB
- c) funB and funC
- d) funA and funC
- e) None of the above

Question 28:

Which of the following best describes the time complexity of funA, funB, and funC respectively?

- a) $O(N!)$, $O(1)$, $O(N)$
- b) $O(N)$, $O(N)$, $O(N)$
- c) $O(N)$, $O(1)$, $O(N)^*$
- d) $O(2^N)$, $O(1)$, $O(N)$
- e) $O(2^N)$, $O(N)$, $O(N)$

Question 29:

Which of the following best describes the memory complexity of funA, funB, and funC respectively?

- a) $O(N)$, $O(N)$, $O(N)$
- b) $O(N)$, $O(1)$, $O(N)$
- c) $O(2^N)$, $O(1)$, $O(N)^*$
- d) $O(2^N)$, $O(N)$, $O(N)$
- e) $O(2^N)$, $O(1)$, $O(1)$

Question 30:

What is the programming technique employed in funC called?

- a) Template Programming
- b) Memoization *
- c) Memory Leak
- d) Iteration
- e) Type Casting